St Teresa of Lusieux – P.E. Milestones

	End of Key Stage 1	End of Lower KS2	End of Upper KS2
	Games	Games	Games
	• Use the terms 'opponent' and	• Throw and catch with control	 Choose and combine
	'team-mate'.	and accuracy.	techniques in game situations
	• Use rolling, hitting, running,	 Strike a ball and field with 	(running, throwing, catching,
	jumping, catching and kicking	control.	passing, jumping and kicking,
	skills in combination.	• Choose appropriate tactics to	etc).
	• Develop tactics.	cause problems for the	• Work alone, or with team
	• Lead others when	opposition.	mates in order to gain points or
	appropriate.	• Follow the rules of the game	possession.
		and play fairly.	 Strike a bowled or volleyed
	Dance	• Maintain possession of a ball	ball with accuracy.
To develop practical skills in	 Copy and remember moves 	(with, e.g. feet, a hockey stick	• Use forehand and backhand
order to participate, compete	and positions.	or hands).	when playing racket games.
and lead a healthy lifestyle	• Move with careful control and	• Pass to team mates at	 Field, defend and attack
	coordination.	appropriate times.	tactically by anticipating the
			direction of play.

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• Link two or more actions to	• Lead others and act as a	 Choose the most appropriate
perform a sequence.	respectful team member.	tactics for a game.
• Choose movements to		 Uphold the spirit of fair play
communicate a mood, feeling	Dance	and respect in all competitive
or idea.	 Plan, perform and repeat 	situations.
	sequences.	• Lead others when called upon
Gymnastics	• Move in a clear, fluent and	and act as a good role model
• Copy and remember actions.	expressive manner.	within a team.
• Move with some control and	 Refine movements into 	
awareness of space.	sequences.	Dance
• Link two or more actions to	 Create dances and 	 Compose creative and
make a sequence.	movements that convey a	imaginative dance sequences.
• Show contrasts (such as	definite idea.	• Perform expressively and hold
small/tall, straight/ curved and	 Change speed and levels 	a precise and strong body
wide/narrow).	within a performance.	posture.
• Travel by rolling forwards,	• Develop physical strength and	 Perform and create complex
backwards and sideways.	suppleness by practising moves	sequences.
• Hold a position whilst	and stretching.	• Express an idea in original
balancing on different points of		and imaginative ways.
the body.	Gymnastics	 Plan to perform with high
• Climb safely on equipment.		energy, slow grace or other

• Str	retch and curl to develop	 Plan, perform and repeat 	themes and maintain this
flexil	ibility.	sequences. Move in a clear,	throughout a piece.
● Jui	Imp in a variety of ways and	fluent and expressive manner.	• Perform complex moves that
land	d with increasing control	 Refine movements into 	combine strength and stamina
and	balance.	sequences.	gained through gymnastics
		• Show changes of direction,	activities (such as cartwheels or
		speed and level during a	handstands).
		performance.	
		• Travel in a variety of ways,	Gymnastics
		including flight, by transferring	• Create complex and well-
		weight to generate power in	executed sequences that include
		movements.	a full range of movements
		• Show a kinaesthetic sense in	including: travelling, balances,
		order to improve the placement	swinging, springing, flight,
		and alignment of body parts	vaults, inversions, rotations,
		(e.g. in balances experiment to	bending, stretching and
		find out how to get the centre	twisting, gestures and linking
		of gravity successfully over	skills.
		base and organise body parts	• Hold shapes that are strong,
		to create an interesting body	fluent and expressive.
		shape).	

 Swing and hang from 	 Include in a sequence set
equipment safely (using	pieces, choosing the most
hands).	appropriate linking elements.
	• Vary speed, direction, level
	and body rotation during floor
	performances.
	• Practise and refine the
	gymnastic techniques used in
	performances (listed above).
	• Demonstrate good
	kinaesthetic awareness
	(placement and alignment of
	body parts is usually good in
	well-rehearsed actions).
	• Use equipment to vault and to
	swing (remaining upright).